

Durin's Folk's Stats

Profile	F	S	D	A	W	C	M	W	F	PTS	Ar	HAr	Axe	THA	Special Rule
Dwarf Captain	5/4+	4	7	2	2	5	2	1	1	60	X		X		
Dwarf King	6/4+	4	8	2	2	6	2	2	1	75		X	X		
Dwarf Warrior	4/4+	3	6	1	1	4				8	X		X		
Khazâd Guard	4/4+	4	7	1	1	4				11		X	X	X	Bodyguard
Dwarf Ballista	-	(9)	10	3	-	-				60					Piercing shot (short); Accurate
Dwarf Crew	4/4+	3	6	1	1	4					X		X		

Profile	Equipment	PTS
Dwarf Captain	Shield	5
	Two-handed axe	5
	Throwing axes	5
Dwarf King	Two-handed axe	5
	Throwing axes	5
Dwarf Warrior	Dwarf bow	1
	Two-handed axe	0
	Shield	1
	Banner	30
Dwarven Ballista	Dwarf Crew	8
	Flaming Ammunition	15
	Siege Veterans	15
	Superior Construction	20
	Dwarf Engineer Captain	75

Allies:

Erebor can ally with the following armies: the Fellowship, the Grey Company, Rivendell, the Grey Havens, Eregion, Lothlórien, the Host of the Hammerhand, Théoden's Host, the Tower of Ecthelion, the Fiefdoms, the Army of the High King, the Wanderers in the Wild, the Wizards, the Eagles and the Guardians of the Carrock.

Notes:

You will need the rulebooks to be able to take full advantage of this sheet.
 The profiles are grouped by *Named Heroes*, *Unnamed Heroes* and *Warriors*.
 The *Armour*, *Heavy armour* and *Axe* columns indicate what's included in the profile.
 Use *Batter Points* instead of *Attacs* for the *Dwarf Ballista*.
 The *Dwarf Ballista* consists of a *Ballista* and two *Dwarf crew*.

Abbreviations:

Ar Armour
 HAr Heavy Armour
 THA Two-Handed Axe
 ThrA Throwing Axes

You are encouraged to purchase the books *Khazad-Dûm* and *The Lord of the Rings Strategy Battle Game* after downloading this sheet!